Conceptual and Methodological Challenges with Interpersonal Skills Assessment

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Presentation Overview

- What are "Interpersonal Skills"?
- How are Interpersonal Skills Assessed?
 - Situational Judgment Tests
 - Assessment Centers
 - Scenario Based Learning
 - Portfolio Assessment
- What is Missing in Interpersonal Skills Assessment?
- The Next Frontier of Interpersonal Skills Assessment?



"21st Century Interpersonal Skills"

Conceptualizing 21st Century Skills

- Interpersonal Skills have long been promoted by industry
- Proliferation of concepts associated with interpersonal skills
 - May find that <u>different labels</u> describe the <u>same skill</u> or the same label describes different skills
- Commonly Used Labels (Ferris, Witt, & Hochwarter, 2001; Hochwarter et al., 2006; Klein et al., 2006; Riggio, 1986; Schneider, Ackerman, & Kanfer, 1996; Sherer et al., 1982; Sternberg, 1985; Thorndike, 1920)
 - Social Skills
 - Social Competence
 - People Skills

- Soft Skills
- Social Self-efficacy
- Social Intelligence

Although notion of interpersonal skills is not "new", the lack of conceptual clarity with 21st Century Skills is deeply problematic at theoretical, methodological, and practical level.



"21st Century Interpersonal Skills"

- Attitudinal, Behavioral, and Cognitive Components in IPS
 - Social <u>perception</u> and social <u>cognition</u> involving processes such as <u>attention</u>, and <u>decoding</u> in interpersonal situations.
 - A form of social <u>intelligence</u>
 - knowledge of social customs, expectations, and problem solving (McDonald, Flanagan, Rollins, & Kinch, 2003, p. 220).
 - rests on "<u>ability to understand</u>" behaviors, cognitions, and *attitudes* of individuals (including oneself) and to <u>translate</u> understanding into <u>appropriate behavior</u> in social situations (Marlowe, 1986, p. 52).
 - Involves <u>continuous correction</u> of social performance <u>based on reactions</u> of others during social exchanges (Argyle, 1979).
 - IPS are a complex combination of "goal-directed behaviors" employed during interaction with some "other"
 - Characterized by perceptual and cognitive processes
 - Involves dynamic verbal and nonverbal interaction

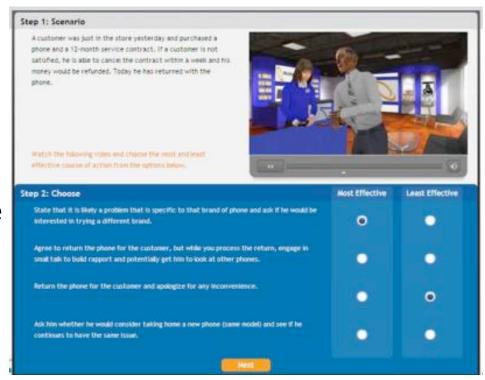
Assessing IPS Situational Judgment Tests



- Selection instruments which present applicants with work-related situations and possible responses
- SJT "Response Option"
 - Multiple choice responses ("how would you respond"; choose best/worst option)
 - Constructed response (written or spoken)
- Formats
 - Paper and Pencil
 - Computer with Animations or Video

Challenges

- SJT "Perspective" ask about the "situation" and about their response
- Knowledge response produces better predictive validity and less impact of faking



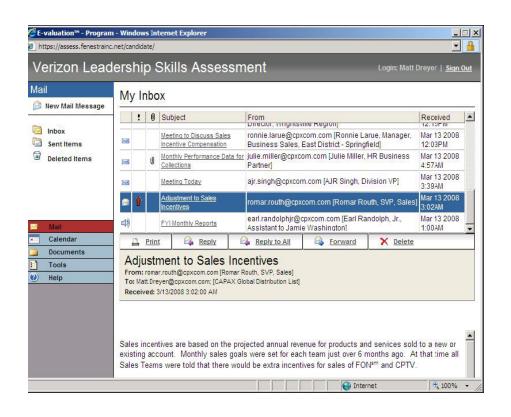
Assessing IPS Assessment Center Simulations



- Participants engage in fairly complex job-related simulation
 - Assumes some role (e.g., supervisor, customer service) and simulation designed to reflect "day in the life"
 - Background <u>materials</u> provided to <u>orient participant</u> to role
- Faced with a series of <u>inter-related</u>, yet distinct, <u>problems and interactions</u> throughout the course of simulation
- Raters used for evaluation
 - Behaviors rated
 - Written communications rated

Challenges

Expensive and complicated to coordinate assessors



Assessing IPS Scenario Based Learning and Assessment

Workplace problems with some complexity

- Students <u>introduced to problem</u> (e.g., online letters from a manager)
- Students work in teams, collaborating on how to approach a complex problem, delegate tasks, and learn "on the fly"
- Instructor plays role of workplace manager (conducts team check-ins)

Assessment Rubrics for Instructors

- Technical skills
 - Research and analysis
 - Using tools
- Social skills
 - Information sharing
- Social-technical skills
 - Listening to client needs
 - Communicating ideas to client
- Challenge assessing reliability and validity given variations in implementation Evaluation of Method Mixed

Belland et al. (2009). Validity and Problem-Based Learning Research... Interdisciplinary Journal of Problem-based Learning



Assessing IPS Portfolio Assessments



- Performance-based assessment (problem-solving scenarios, projects)
 - Structured collection of student work documenting application of knowledge and skill in a variety of <u>authentic contexts</u>.
 - Work Samples
 - Demonstrates mastery of, for example, "Technology Literacy" (CAD; Databases)
 - Writing Sample
 - Demonstrates ability to reach conclusion based on writing and analytical reasoning
 - Interpersonal Skills Evaluation
 - Teamwork and leadership done by supervisor or teacher or peers after a project

Challenges

- Portfolio models <u>difficult to sustain/scale</u> (e.g., expensive to administer and score)
- Requires <u>significant professional development</u> for teachers
- Portfolios <u>not viewed as rigorous</u>

Assessing IPS Summary



Notional Comparison Across Methods

	Situational	Assessment	Scenario Based	Portfolio
	Judgment Tests	Centers	Learning	Assessment
Context	Testing	Testing	Embedded	Embedded
Reliability/Validity	Strong	Strong	Variable	Variable
Item Sampling – how many	Shallow but Broad	Deep and Narrow	Deep and Mixed	Deep and Mixed
IPS are assessed			(not fully	(not controlled)
			controlled)	
Item Complexity – how	Low	Medium	Mixed	Mixed
many components and				
interactions present				
Enactive Fidelity – how	Low – Only an	Medium –	High – authentic	High – authentic
much true interaction takes	imagined other	Imagined other or	interactions	interactions
place		confederate other		
Affective Fidelity – how	Low	Medium	High	High
much does experience				
actually elicit emotional				
response				

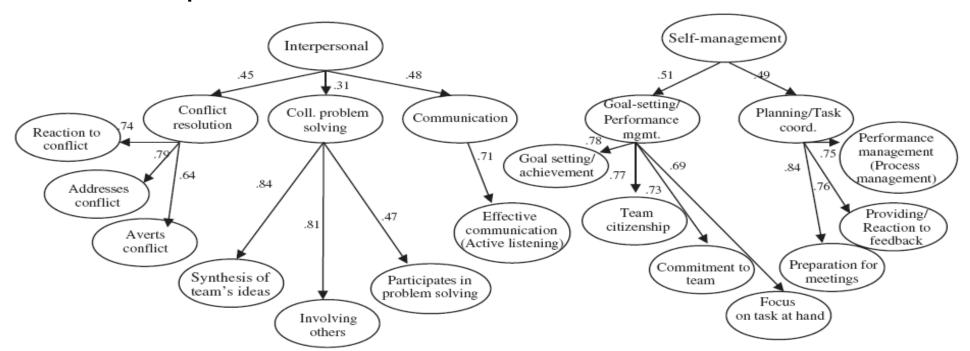


Dealing with Item Sampling

Problem is broad nature of IPS not always being assessed

Can gain insights from the Organizational Science and study of teams

- Taggar & Brown (2001) developed BOS for interpersonal skills and self-management.
- •IPS assessment needs to more consistently sample from broad variety behaviors required for interaction.





Standards for Scaling Item Complexity

- Across items and across methods we see:
 - Some items populated with lots of <u>sub-components</u>; some with few
 - Some items have components which need to be integrated; some not
- Operationalizing Complexity may add important level of diagnosticity
 - Provides greater level of <u>specificity</u> of where errors may reside
 - May help diagnose "<u>level of expertise</u>" one has in IPS
- Can gain insights from the Organizational Sciences and theory of "Task Complexity" (Wood, 1986)
 - Number of problem components and their integration
 - Component Complexity
 - Amount of distinct acts associated with task and amount of problem elements to be processed
 - Coordinative Complexity
 - Degree to which acts/elements need to be integrated for successful task completion

Task Complexity		Component Complexity	
		Low	High
Coordinative Complexity	Low		
	High		



IPS Assessment may want to explore notion of "Interpersonal Complexity"

- Way to quantify socialness of items?
- Variations in amount of interaction required

Interpersonal Component Complexity

- Amount of people present
 Interpersonal Coordinative Complexity
 - •Amount of interaction required with people present

Interpersonal Complexity		Component Complexity		
		Low	High	
Coordinative Complexity	Low	Few People Few Interactions	Many People Few Interactions	
	High	Few People Many Interactions	Many People Many Interactions	



Related to Complexity is Assessment of Workload Experienced During Testing

- Problem is that we have no indication of difficulty experienced
- Determining difficulty adds a <u>level of diagnosticity</u> over and above accuracy

Can gain insights from the Learning Sciences and Cognitive Load Theory and Instructional Efficiency (Paas & Van Merrienboer, 1993)

Observed relation between mental workload and performance

IPS Assessment May Want to Explore Notion of "Interpersonal Efficiency"

- Help us determine if challenge is from the task or from the interaction
 - Interpersonal Workload?
 - Challenge arising from <u>number of people</u> with whom to deal
 - Challenge arising from "how" one needs to deal with people
 - Interpersonal Efficiency
 - Those <u>performing well</u> and reporting <u>lower reported workload</u> in test items with <u>high degree of interaction</u>

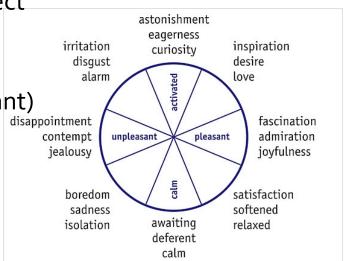


Affective Fidelity and Understanding the Affective Response

- IPS often requires being comfortable with <u>uncomfortable situations</u>
- Problem is that <u>bodily response</u> to IPS assessments not being fully explored
- Examining this adds a level of diagnosticity by telling us <u>degree and type of</u> <u>discomfort</u> with situation

Can gain insights from the Social and Clinical Sciences

- Affective state refers to all types of valenced subjective experiences
 - Perceived goodness or badness, pleasantness or unpleasantness
- Russell (1980, 2003) introduced concept of 'core affect'
 - <u>Combines affect</u> dimension with <u>physiological</u> <u>arousal</u> describable as a position on a circumplex
 - Horizontal shows valence (unpleasant to pleasant)
 - Vertical shows arousal (calm to excitement)





Ways for IPS Assessment to Explore Affect

- Positive and Negative Affect Scale (PANAS) -Watson, Clark, and Tellegen (1988)
 - Negative Affect <u>Subjective distress</u> and unpleasurable engagement
 - Positive Affect <u>Pleasurable engagement</u> with the environment (e.g., emotions such as enthusiasm and alertness)
- Self-Assessment Mannequin (Lang, 1980)
 - Assesses 3 Dimensions of Emotional Response
 - 1. 'Pleasure-displeasure' -- assesses affective quality
 - 2. 'Arousal-non-arousal' addresses physical activity
 - Dominance-submissiveness' defines individuals feeling of control, or lack thereof

This scale consists of a number of words that describe different feelings and emotions. Read each item and then mark the appropriate answer in the space next to that word. Indicate to what extent you feet this way right now, that is, at the present moment. Use the following scale to record your answers.

1	2	3	4	5.
very slightly	a little	moderately	quite a bit	extremely
	_ interested		irritable	
	_ distressed		alert	
	_excited		ashamed	
	_ upset		inspired	
	_strong		nervous	
	_ guilty		determined	
	_scared		attentive	
	_ hostile		jittery	
	_ enthusiastic		active	
	_ proud		afraid	



From the Computer and Engineering Sciences

- Arousal measured automatically via face RGB
 - Analyze <u>color channels</u> in video to extract blood volume pulse
 - Non-intrusive measures of <u>heart rate</u> and <u>respiratory rate</u>
 - Heart respiratory rate and variability were <u>quantified and</u> <u>compared</u> to measurements FDA-approved sensors

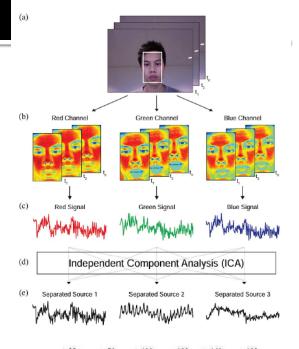
Poh, McDuff, & Picard (2011). Advancements in Noncontact, Multiparameter Physiological Measurements Using a Webcam. *IEEE Transactions on Biomedical Engineering*, 58, 1, 7-11.

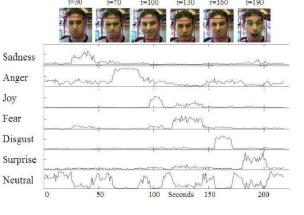
Valence automatically coded via facial expressions

- <u>Video frames</u> scanned in real-time to detect upright-frontal faces.
- The faces found are scaled and passed to a <u>recognition engine</u>
- Codes facial expressions into 7 dimensions in real time:
 - neutral, anger, disgust, fear, joy, sadness, surprise.

Littlewort, Bartlett, Fasel, Susskind, Movellan (2004). Dynamics of Fear Facial Expression Extracted Automatically from Video. Conference Disgust on Computer Vision and Pattern Recognition. Volume 5.











- Virtual Worlds may support contextually rich assessment of interpersonal skills
 Can immerse students in challenging social scenarios and diagnose degree to which interpersonal skills demonstrated.
- Recent studies find that personalities are expressed in VWs
 - VW behavioral cues reflect trait definitions of standard personality factors
 - "Extraverts" prefer group-oriented activities

"Agreeable" use more positive emotes and prefer non-combat activities

Yee, N.; Ducheneaut, N.; Nelson, L.; Likarish, P. (2011). **Introverted elves and conscientious** gnomes: The expression of personality in World of Warcraft. ACM CHI Conference on Human Factors in Computing Systems (May 7-12), Vancouver, BC, Canada.





Summary

Points About IPS

- Methods available vary in contextual authenticity of test experience
- 2. Methods vary in time-frame and complexity of assessment

Challenges for IPS

- Need to improve item sampling
- 2. Need to operationalize complexity of interpersonal experience
- 3. Need to understand level and type of workload experienced
- 4. Need to more fully examine affective responses to experience
- 5. Emerging technologies may help to automate some of the above analyses
- Emerging technologies may provide authentic context in which to assess IPS

ThankYou

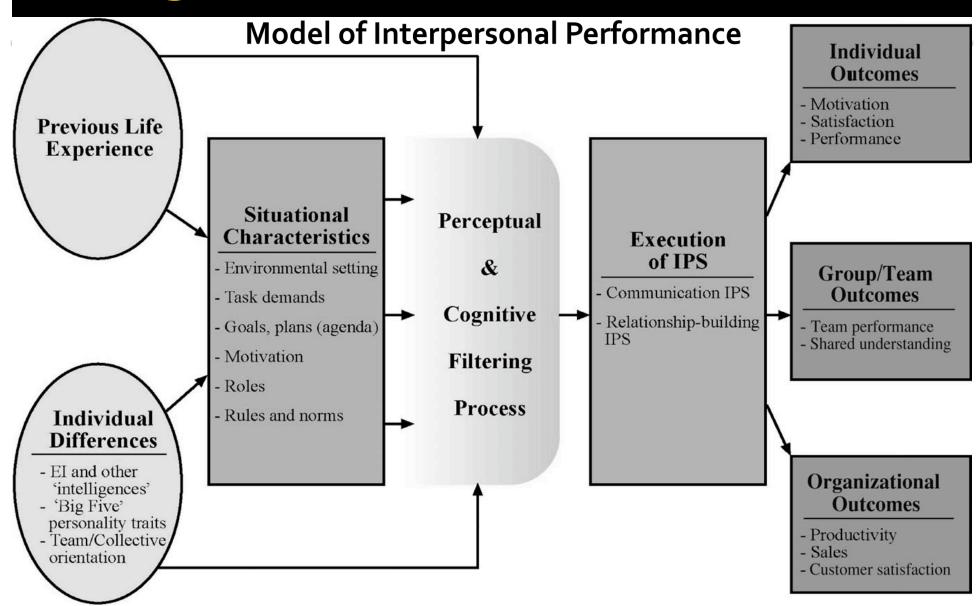
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Making Sense of IPS





"21st Century Interpersonal Skills"

Interpersonal Skill Description Related Skill(s)

RELATIONSHIP-BUILDING SKILLS

RELATIONSHIP-BUILDING SKILLS				
Cooperation and coordination	Understanding and working with others in groups/teams; includes offering help and pacing activities to fit the needs of the team	Adaptability; shared awareness; monitoring and feedback; interpersonal relations; communication; decision making; group problem solving		
Trust	An individual's faith or belief in the integrity or reliability of another person or thing; willingness of a party to be vulnerable to the actions of another party based on the expectation that certain actions important to the trustor will be performed	Self-awareness; self-disclosure; swift trust		
Intercultural sensitivity	Appreciating individual differences among people	Acceptance; openness to new ideas; sensitivity to others; cross-cultural relations		
Service orientation	Basic predispositions and an inclination to provide service, to be courteous and helpful in dealing with customers, clients, and associates	Exceeding customer's expectations; customer satisfaction skills; ability to maintain positive client relationship; building rapport		
Self-presentation	Process by which individuals attempt to influence the reactions and images people have of them and their ideas; managing these impressions encompasses a wide range of behaviors designed to create a positive influence on work associates	Self-expression; face-saving and impression management; managing perceptions; self-promotion		



"21st Century Interpersonal Skills"

COMMUNICATION SKILLS			
Active listening	Paying close attention to what is being said, asking the other party to explain exactly what he or she means, and requesting that ambiguous ideas or statements are repeated	Listening with empathy and sympathy; listening for understanding	
Oral communication	Sending verbal messages constructively	Enunciating; expressing yourself clearly; communicating emotion; interpersonal communication	
Written communication	Writing clearly and appropriately	Clarity; communicating intended meaning	
Assertive communication	Directly expressing one's feelings, preferences, needs, and opinions in a way that is neither threatening nor punishing to another person	Proposing ideas; social assertiveness; defense of rights; directive; asserting your needs	
Nonverbal communication	Reinforcing or replacing spoken communication through the use of body language, gestures, voice, or artifacts	Expression of feelings; perception/recognition of feelings; facial regard	